```
int InitControlDisk(PCLUB pClub)
{
```

```
    // read any valid member of the control disk
    status =
            CmReadAnyFromBoundSet(
                    pClub->lpBoundSet,          // the bound
set
                    &UserIoReq,                 // the
ioreq structure
                                                NEDC_SYNC,
    // mode
                                                hEvent,
    // hevent
starting offset                             NEDC_CONTROL_DISK_START,//

                                                &DiskBlock,              //
buffer
                                                sizeof(DISKBLOCK),       //
buffer size
                                                CACHE_DONT_CACHE,        // do
not cache these reads
                                                NULL                     // our
completion routine
                                );

    if ((status != NEDC_IO_SUCCESS) || (UserIoReq.Status != NEDC_IO_SUCCESS)) {
            CmDumpToLog(CM_K_FACILITY, "Could not write Control Disk: error is
%d\n",UserIoReq.Status);
            return UserIoReq.Status;
    }
```
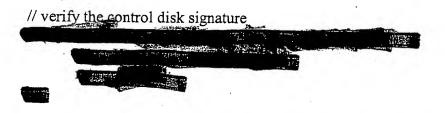
```
// verify the control disk signature
███████████████████████████████████████████
    ████████████████████████████████
    ██████████████████
  ████

// retrieve the last write sequence and store in club
██████████████████████████████████████████████████████████████████

// update current state from club to control disk
status = WriteControlArea(pClub, NEDC_SYNC);

███████████████████████████████

return status;

}
```